

Redfield & District Men's Darts League Rules

1. GENERAL

- 1.1. The League shall be called The Redfield & District Men's Darts League (hereinafter referred to as "the League")
- 1.2. Day-to-day running of the League will be by an elected League Committee (herein after referred to as "the Committee") which will consist:
 - 1.2.1. League Chairman
 - 1.2.2. Vice Chairman
 - 1.2.3. League Secretary
 - 1.2.4. League Treasurer
 - 1.2.5. Competition Secretary
 - 1.2.6. Ordinary members as required

2. MEMBERSHIP

- 2.1. Team registration forms must be received by the Committee before each season starts
- 2.2. Last dates for additional players registration will be:
 - 2.2.1. Winter – November 30th
 - 2.2.2. Summer – June 30th
- 2.3. Additional registrations must be with the committee 48 hours prior to the player's first game
- 2.4. Transfers between teams during the season will not be permitted
- 2.5. No player will be allowed to sign for or play for another darts team or league playing on Monday nights
- 2.6. Any team dropping out of the League in either season must re-apply as a new team and will not receive any advantage or league position when vacancies occur

3. FEES

- 3.1. Each team will pay a Registration Fee of £30.00 per season unless advised otherwise by the Treasurer
- 3.2. Teams will be informed of match fees at the start of each season
- 3.3. Both home and away teams will pay match fees

4. ALL MATCHES

- 4.1. Match nights will be Mondays
- 4.2. If teams can only field 4 or 5 players they must still fulfil the fixture
- 4.3. Matches can only be rearranged in exceptional circumstances. Postponements must be agreed between the two teams and the Committee
- 4.4. Any postponed match must be replayed as soon as is practicably possible on a date agreed by both teams and the Committee. Should the teams not be able to agree, the Committee will set a date for the match to be replayed
 - 4.4.1. Should the match involved be a Cup match, the rearranged game must be played by the Friday prior to the next round of the Cup or within 28 days of the original fixture, whichever is the sooner
- 4.5. Any team failing to turn up for a match without prior notice will be fined £5.00. Any further offences will result in the team being called before the Committee
- 4.6. All matches will comprise 6 singles followed by 3 doubles
- 4.7. A player can play one singles game and one doubles game only
- 4.8. All games will be one leg of 501 double start and finish
- 4.9. All matches will be decided by the first team to win 5 legs
- 4.10. All darts thrown count as a throw whether or not they stick in the board with the exception of those thrown for the ebul to start a game
- 4.11. The "bust" rule will apply
- 4.12. The home captain will nominate player(s) first, and the player(s) will sign their name(s) on the scorecard
 - 4.12.1. Names must be clearly printed in block capitals
 - 4.12.2. Nominated players must sign the scorecard for both singles AND doubles
- 4.13. Home player(s) will throw for the bull first in all games
- 4.14. Match boards must
 - 4.14.1. Be 5'8" (173cm) from the floor to the centre of the bull
 - 4.14.2. Have a fixed oche of a simple line on the floor or a raised bar 7'9 1/4" (237cm) from a perpendicular line from the board surface

4.14.3. Correctly mounted, the board will have diagonal from the centre of the bullseye to the back of the oche measuring 9' 7 3/8" (293cm)

4.15. All matches will start at 9.00pm without exception

4.16. Match boards will be made available to away teams by 8.45pm for practice

4.17. Once the match is started it is to have continuity until a result is reached

4.18. Any dart or darts falling from the board before the caller has called the score will not count

4.19. Darts being supported by others will count only if the point is touching the board

4.20. Any player calling check will be given the score and remaining amount

4.21. Any player told in error that their dart is in a starting double is entitled to throw that dart or darts again

4.22. Any player given an incorrect finishing score and who hits that score, such score will not count and the dart or darts will be thrown again

4.23. Any correction over a score must be made before the darts are removed from the board

4.24. Any correction over the marking must be made before the player with the score in question throws again

4.25. Winning team will be responsible for notifying the League Secretary of the result no later than 48 hours after the match

4.26. Contravention of Rule 4.25 may result in a fine, the offending team forfeiting the match and being called before the committee

4.27. Score sheets to be handed to the Committee at the next scheduled meeting

5. LEAGUE MATCHES

5.1. There will be no postponements for holidays

5.2. Should a team fail to turn up, the match will be awarded to their opponents as a 9-0 win

5.3. Two points will be awarded to the winning team in each match

5.4. The team with the highest points at the end of the season will win the league division

5.5. Should 2 or more teams have equal points, then head-to-head games will be taken into account. Should the teams still be level, the number of legs won will be taken into account

5.6. In the event of any open dates, teams will be awarded a 9-0 win and 2 points

5.7. Any team failing to commence the match by the required deadline will forfeit the match and points to their opponents

5.8. The home team will provide a caller and marker

5.9. The away team will provide a check caller and marker

5.10. To maintain their winter league position, teams must fulfil summer season fixtures

5.11. If a team does not honour its fixtures or is expelled before the halfway stage of the season, all results will be voided.

6. CUP MATCHES

6.1. There will be 2 team knockout competitions:

6.1.1. The League Cup which will be open to all registered teams

6.1.2. The Subsidiary Cup which will be open to all teams defeated in the preliminary and first round of the League Cup, with the following exceptions:

6.1.2.1. Any Premier Division teams

6.1.2.2. Any team failing to fulfil their preliminary or first round fixture

6.2. In early rounds of the cup, the first team drawn out will be the home side

6.3. Neutral boards will be used for semi-finals and finals

6.4. From quarter-finals onwards the captains will toss a coin to determine who will nominate first, and then alternate nomination will take place

6.5. An official nominated by the Committee will take charge of the final stages of team competitions

7. SINGLES/DOUBLES KNOCK-OUT COMPETITIONS

7.1. Entry fees will be determined by the Committee

7.2. The Committee will make the main draw for all competitions

7.3. Officials nominated by the Committee will take charge of all singles and doubles knock-outs

7.4. All players to report to the official before the draw is made

7.5. The official in charge will make the draw at 8.25pm

7.6. Any player(s) not in attendance when the draw is made will be eliminated

7.7. The first game will start at 8.30pm

- 7.8. Both singles and doubles knock-outs will be best of 3 games, 501 start and finish on a double
- 7.9. Both Singles & Doubles will have the players nominated at the time of asking, NO EXEPTIONS

8. DISCIPLINARY

- 8.1. In the event of rule 2.5 being broken, the offending team will be fined and forfeit the match to their opponents. The offending player will be banned from the league for a period decided by the committee but being at least 12 months
- 8.2. Should a captain wish to question the validity of any opposing player that player is bound in honour to give their signature. If the captain is still not satisfied, the signature can be forwarded to the League Secretary
- 8.3. Any protest must be made at the time of an incident
- 8.4. Should the match result be affected, any game under protest can be played again
- 8.5. In the event of a query over the validity of a player being proven, the offending team will forfeit the match and points to their opponents
- 8.6. All protests must be sent to the League Secretary in writing within 48 hours of game being played

9. MISCELLANEOUS

- 9.1. There is no age restriction for league players. However, should a landlord not wish minors to play in their venue then the Committee will adhere to that opinion. Teams fielding minors are advised to confirm this with their opposition ahead of a match
- 9.2. 180 badges will only be awarded on production of a valid score card and verification of both team captain's signatures
 - 9.2.1. Should a person require a badge, that has NOT been verified, he/she may purchase one from The League for the £2.00
- 9.3. Meetings will be held on the first Wednesday of each month. Each team may have 2 representatives at the meeting, but only 1 vote per team
- 9.4. Failure to attend a meeting or pay monies owed will result in a £4.50 fine
- 9.5. Failure to attend 2 consecutive league meetings may result in being brought before the committee and/or being expelled from the League without prejudice
- 9.6. In the event of a registered player dying during a season, upon application in writing to the League Secretary, a levy of £5.00 per team will be raised. All such monies will be payable to the deceased's next of kin or any other person or persons as the committee decide
 - 9.6.1. The death levy will only be applied where the person concerned is currently a registered player at the time of his death
 - 9.6.2. The registered person MUST have been signed on for the last calendar year prior, and play at least 25% of matches during that year.
- 9.7. Anyone accused of abusing a committee be it verbally, in writing or over any social media or messaging will be called before a league meeting and asked to explain their actions. If they are found guilty of misconduct, they said person will be banned from the league sine die
- 9.8. Any prize money not collected at the due time will be forfeited and donated to a charity of the Committee's choosing
- 9.9. Use of electronic/computerised scoreboards or systems will only be permitted if
 - 9.9.1. At least the previous 5 throws of each player are displayed
 - 9.9.2. Previous scores can be corrected
 - 9.9.3. Both teams agree to its use
- 9.10. Any matters not covered in these rules will be decided by the Committee
- 9.11. The Committee's decision in all matters will be final